

Fall 2018 District 2 Interleague Rules

Major Baseball

The Official Regulations and playing Rules of Little League Baseball Major Division will be followed by the Leagues listed below involved in Interleague Play for the Major Baseball Division. The following Interleague Rules will also be in effect along with the Little League Regulations and Rules.

- (1) No new inning shall start after two hours from the scheduled start time of the game. A new inning begins the instant the home half of the previous inning concludes. The Host League should allow at least 2 ½ hours for their Light Schedule when scheduling their games.
- (2) All players will bat in a continuous batting order. There is no penalty if a player leaves the game for any reason. That spot in the lineup is simply skipped with no out being called.
- (3) To encourage development of pitchers, no pitcher shall pitch more than two (2) innings in any game. Pitching one (1) pitch in an inning is counted as an entire inning for purposes of this rule.
- (4) The dropped third strike rule is in effect. Stealing bases, scoring on passed balls, etc., are all legal and encouraged to teach proper play.
- (5) On offense, each team will continue to bat until either three outs are recorded or until five (5) runs have scored in that half-inning. All play will cease after the play ends when the fifth (5th) run of the inning has scored unless the ball was hit over the fence for a home run (in which case all runs score).
- (6) For the first four (4) innings of the game there will be a five (5) run limit. All play will cease after the play ends when the fifth (5th) run of the inning has scored unless the ball was hit over the fence for a home run (in which case all runs score). **Starting in the fifth (5th) inning, there is no run limit for the remainder of the game.**
- (7) The ten (10) run slaughter rule will be in effect. Any team ahead by ten (10) runs or more after four (4) innings (3 ½ for the home team) shall be declared the winner.
- (8) If a game is cancelled for any reason, the two affected leagues can schedule a make-up game between themselves. If they are unable to agree on a time, date, and location for the make-up game, the original game will be cancelled.
- (9) The Home Team shall attempt to supply umpires. In the absence of umpires, the Managers and Coaches shall call the game, including balls and strikes. The Managers should meet before the game to decide if the offensive or defensive team should umpire. If the two Managers cannot agree, then the defensive coaches shall call all balls/strikes and out/safe
- (10) The Host League shall supply two new games balls. The Visiting Team shall supply two serviceable game balls.
- (11) Remember that Fall Ball is designed for Instructional Play. Winning or losing the game should be de-emphasized. There are no protests in Fall Ball.

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These Interleague Rules will go into effect immediately.

District Administrator

Date

League

President

Beachside LL _____

Eau Gallie LL _____

Not Applicable _____

Greater West Melbourne LL _____

Palm Bay East LL _____

Palm Bay Fastpitch LL _____

Not Applicable _____

Palm Bay West LL _____

South Beaches LL _____

Viera/Suntree LL _____

Not Applicable _____